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| **Identifier** | | UC-24 | |
| **Name** | | Mark Attendance | |
| **Description** | | Teacher can mark attendance of class | |
| **Priority** | | High | |
| **Actors** | | Teacher | |
| **Pre-condition(s)** | | The user should be logged-in to the system. | |
| **Post-condition(s)** | | Students attendance of a class will be marked. | |
| **Typical Course of Action** | | | |
| **S#** | **Actor Action** | | **System Response** |
| 1 | Teacher shall press “Attendance” button in respective class. | | Teacher shell be directed to “Attendance” window. |
| 2 | Teacher shall select Present for some student. | |  |
| 3 | Teacher shall click “Submit” button. | | System shall show message “Attendance Uploaded”. |
|  |  | | System shall update attendance in database. |
| **Alternate Course(s) of Action** | | | |
| 2a | Teacher shall select Absent for some student. | | UC-25 |
| 2b | Teacher shall select Leave for some student. | | UC-25 |